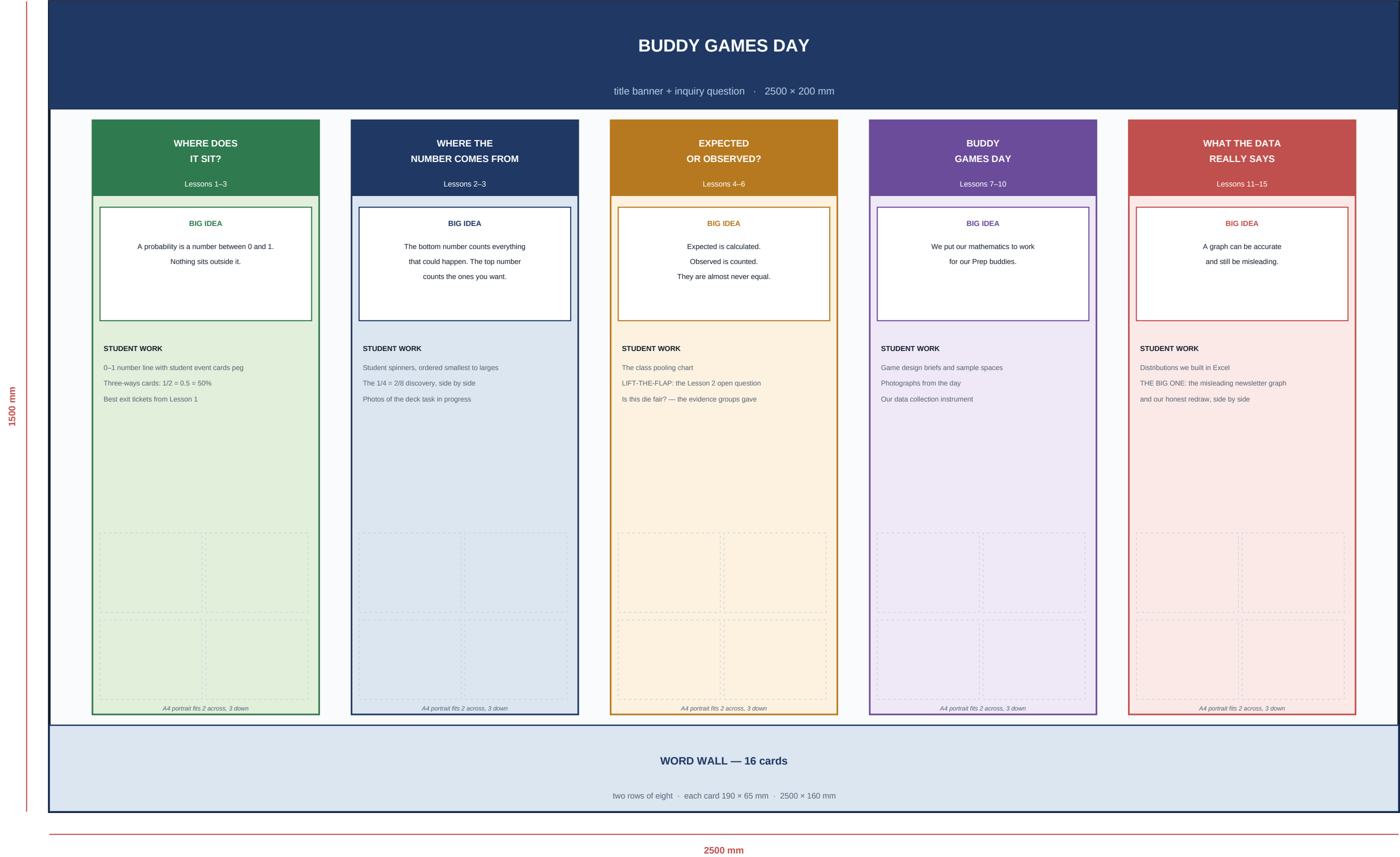




The grid is built from paper sizes, so nothing needs trimming to fit:

Each column is 420 mm — exactly the width of A3 landscape, and exactly two A4 portrait sheets side by side.

Five columns, 60 mm gutters, 80 mm side margins. Header 200 mm, main area 1100 mm, word wall 160 mm.

The 1100 mm column height takes a 140 mm zone header plus three rows of A4 portrait with room to breathe.

Build it as you teach it

Do not build the whole board before the unit starts. An empty board that fills up is a teaching tool; a finished board is wallpaper.

- BEFORE LESSON 1

Back the board and put up the header banner.
Put up all five zone headers and Big Idea cards — empty underneath.
Students should see the whole journey on day one.
- AFTER LESSON 1

Peg the 0–1 number line across Zone 1.
Add student event cards and the best exit tickets.
- AFTER LESSON 3

Zone 2: student spinners in order, and the $\frac{1}{4} = \frac{2}{8}$ pair mounted together.
Add the deck task photos.
- AFTER LESSON 4

Zone 3: the class pooling chart goes up as-is.
Write the Lesson 2 open question on the flap card. Do not open it yet.
- AFTER LESSON 6

Open the flap. Add the answer underneath.
Add the "is this die fair?" evidence from the groups.
- AFTER GAMES DAY

Zone 4: photographs, game briefs, the data instrument.
This is the zone families will look at — make it generous.
- AFTER LESSON 14

Zone 5: the misleading graph and the honest redraw, mounted side by side.
This pair is the single strongest thing on the board.

What to buy and what to print

- BACKING

Plain dark backing paper — navy, charcoal or black. Student work reads far better against dark than against a pattern.
- BORDERS

One colour only, matching the zone edge colours in the template pack. Mixed borders make five zones look like fifteen.
- PRINTING

Zone headers and the title panel at A3. Everything else A4. The title panel enlarges cleanly to A2 or A1 if you have access to a plotter.
- LAMINATING

Laminate the zone headers, Big Idea cards and word wall only. Student work should be replaceable, so mount it with staples or tape.
- PEGS AND STRING

Zone 1 needs a real line across it — string and pegs, not a drawn line. Students should be able to move a card.
- FLAP

The lift-the-flap card needs one strip of tape along its top edge only.

MAKE ONE THING ON IT DO SOMETHING

- A display students walk past is decoration. A display they touch is a lesson.
- Zone 1: pegged cards students can re-order when they disagree.
- Zone 3: the lift-the-flap question, closed for four lessons.
- Zone 5: a running tally beside a spinner, added to across the term.
- Any one of these is enough. All three is better.